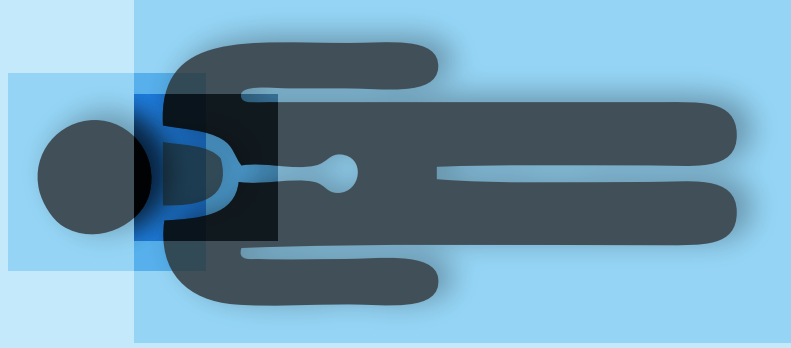
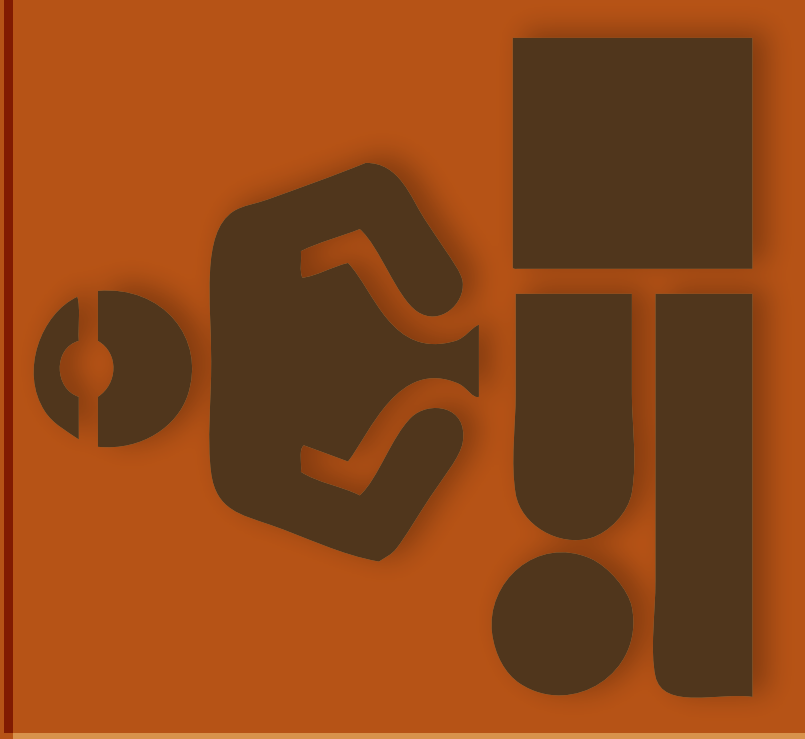


Primary Care



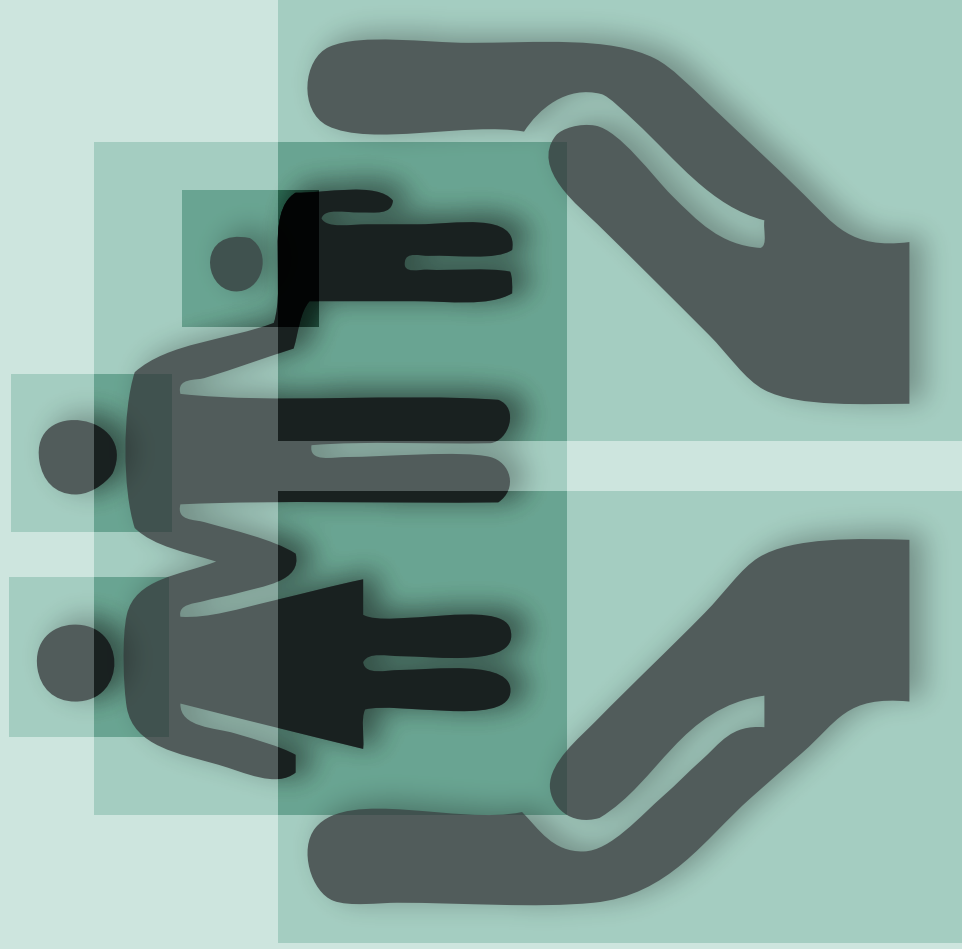
**Only for insured players
with green level health**

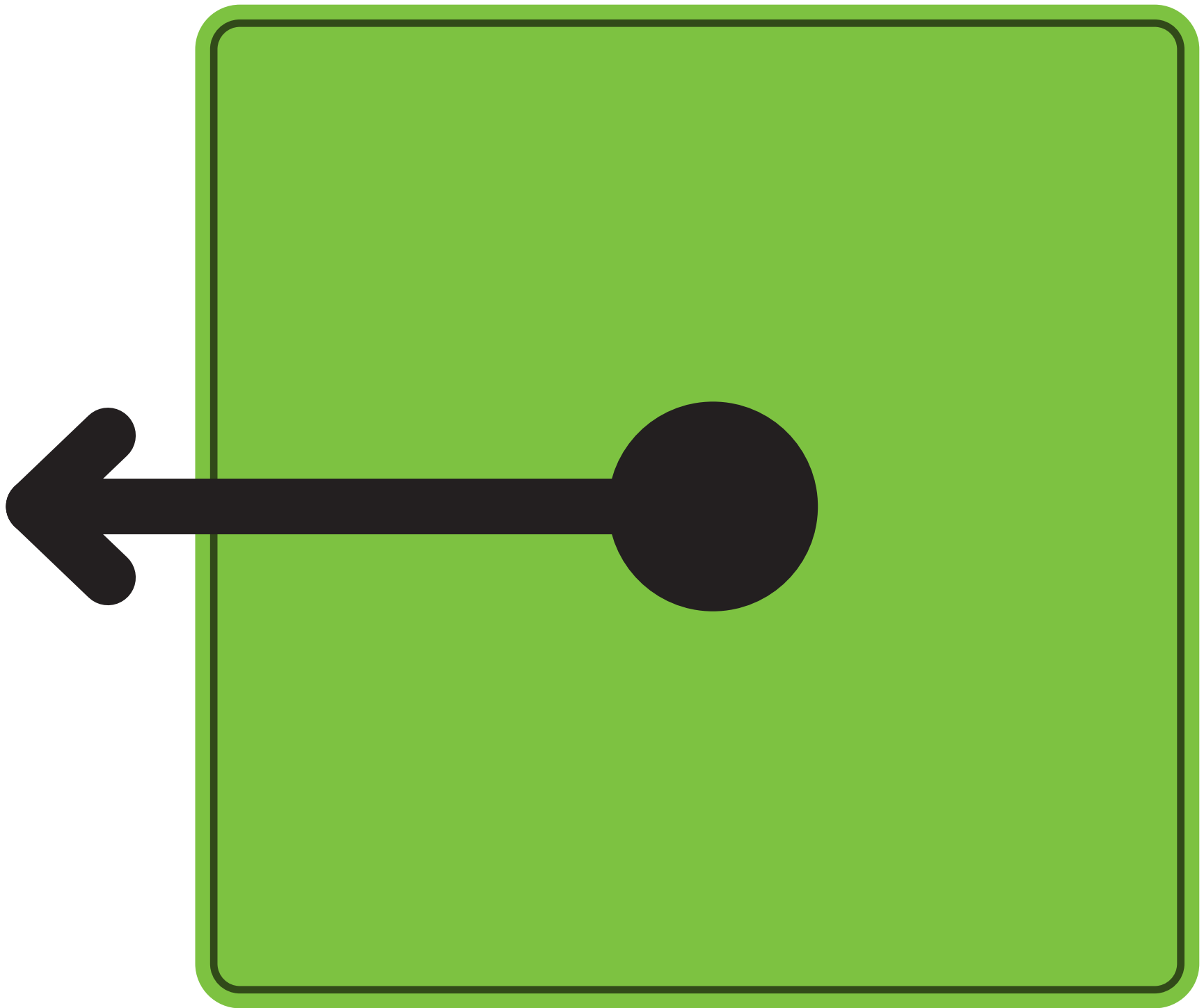
Emergency Department

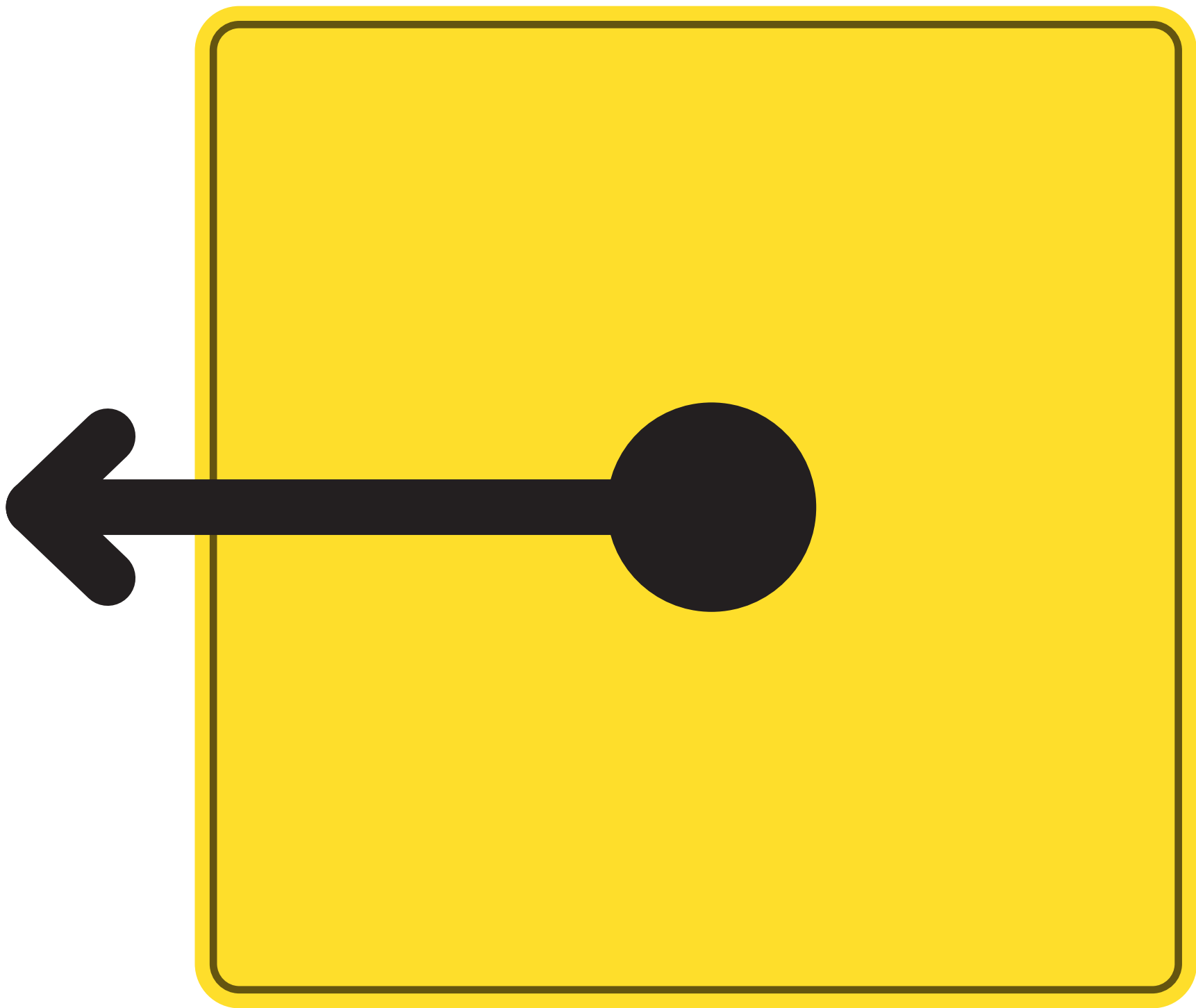


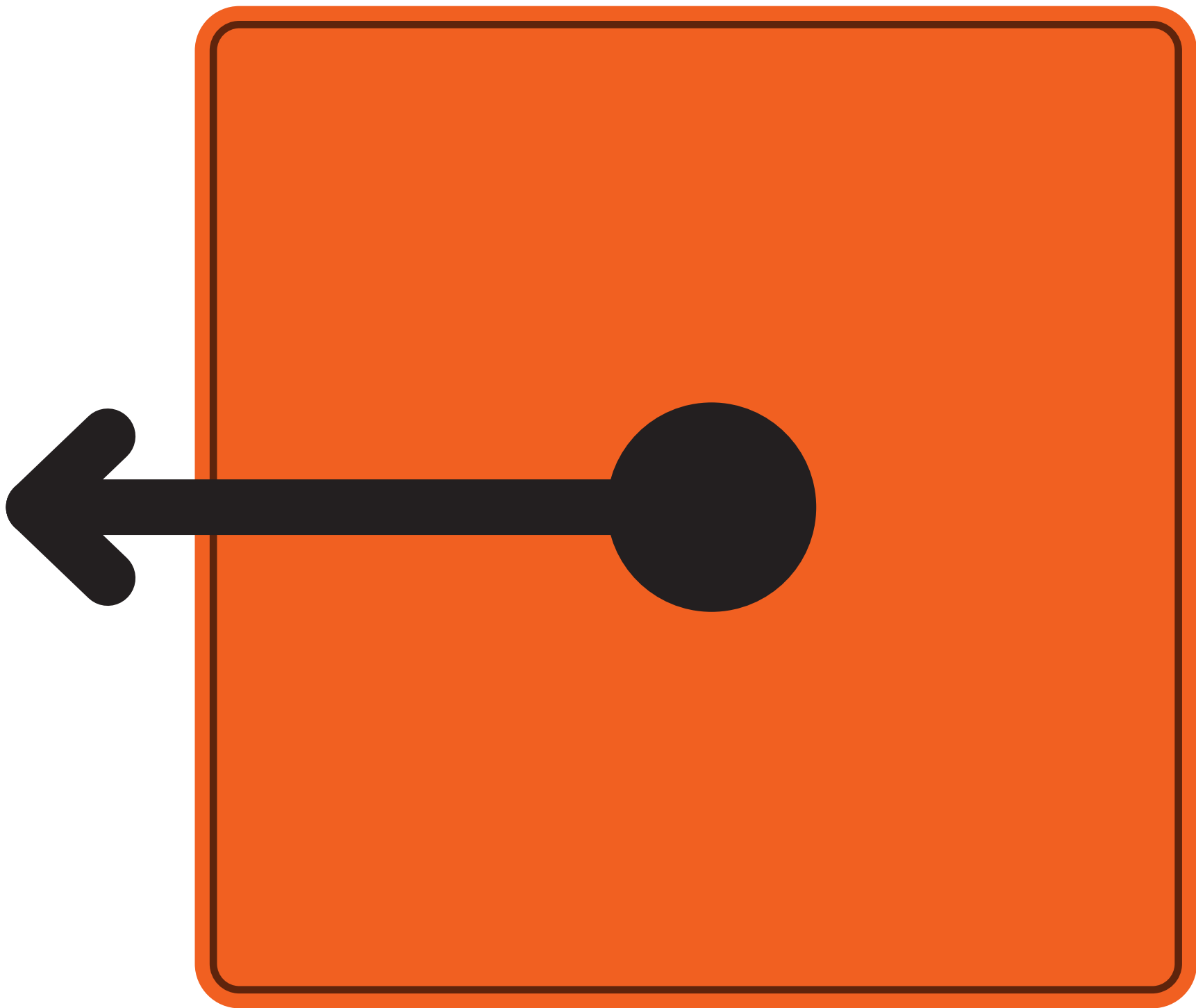
Available to all players

Community Health Workers





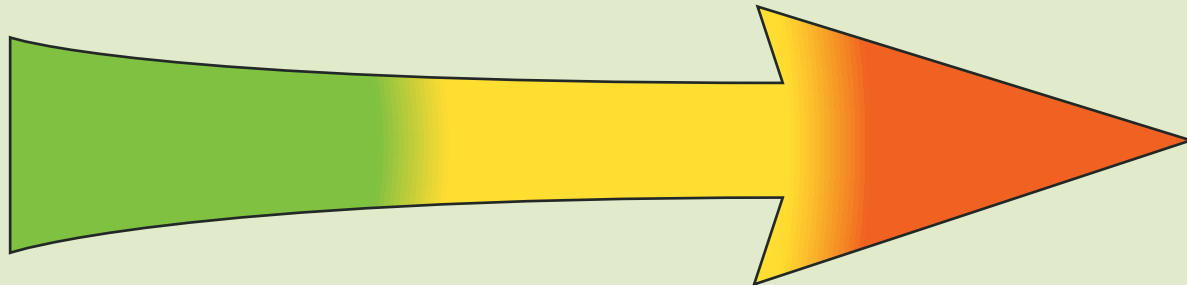




If your profile includes...

Genetic Risk For Cancer

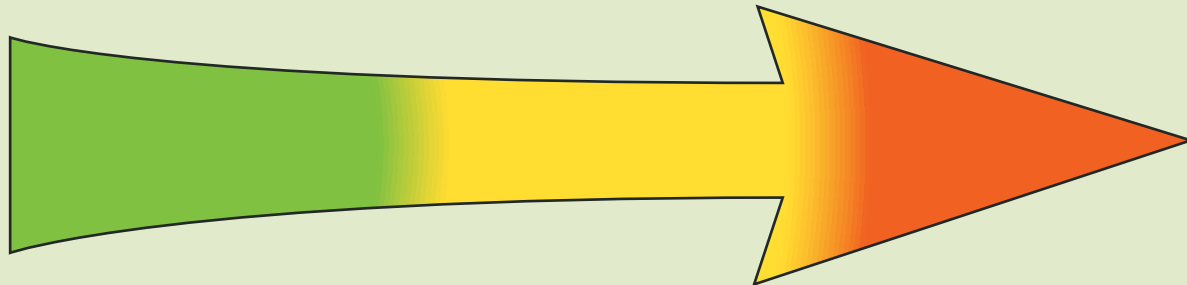
get
sicker



If your profile includes...

Sedentary Lifestyle

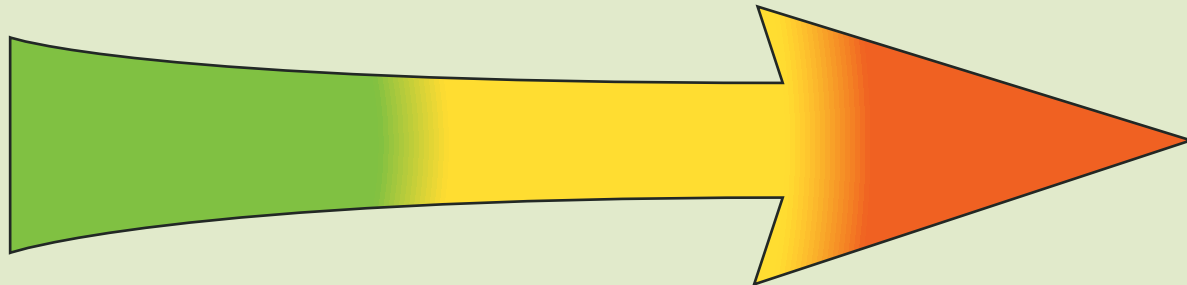
get
sicker



If your profile includes...

High-Stress Life

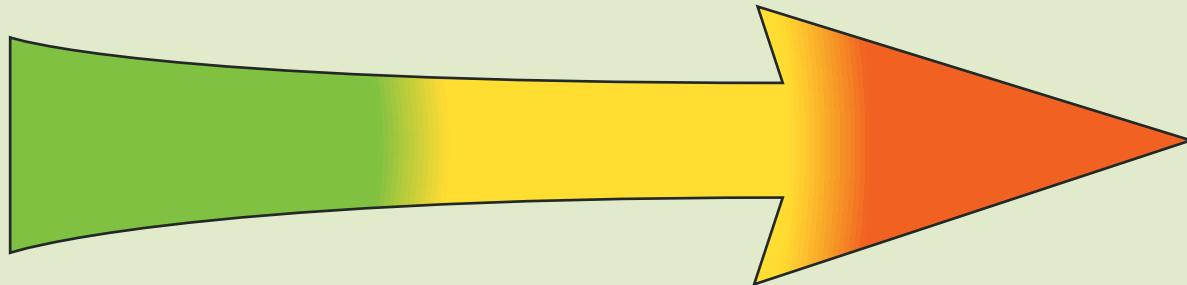
get
sicker



If your profile includes...

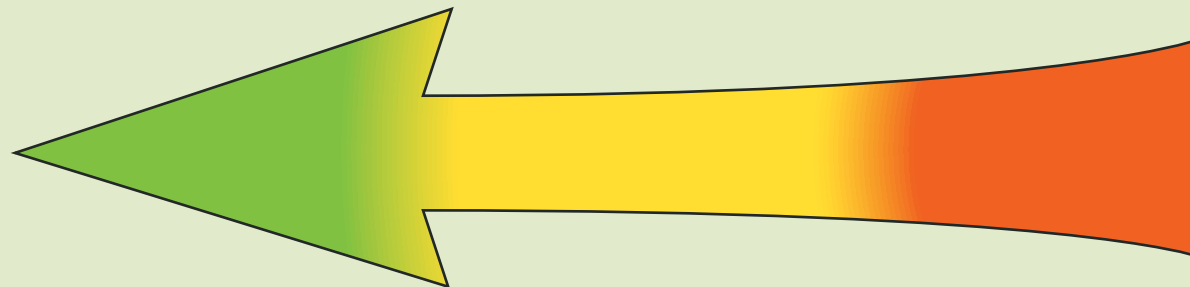
Unhealthy Diet

get
sicker



If your profile includes...

***Gets Enough
Sleep***

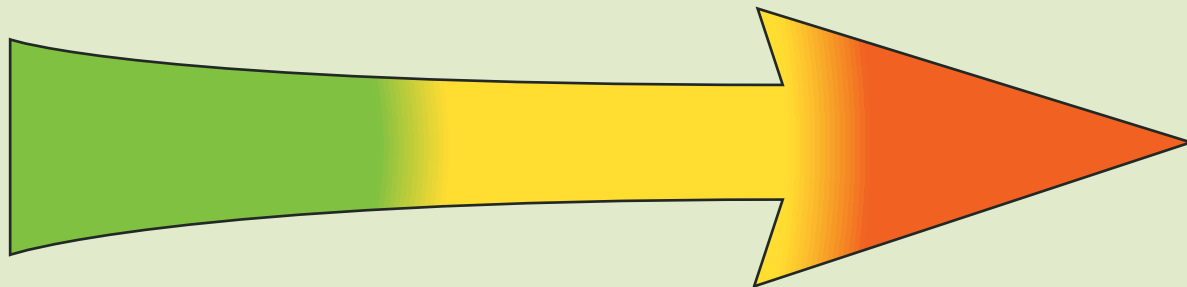


get
healthier

If your profile includes...

Unsafe Work

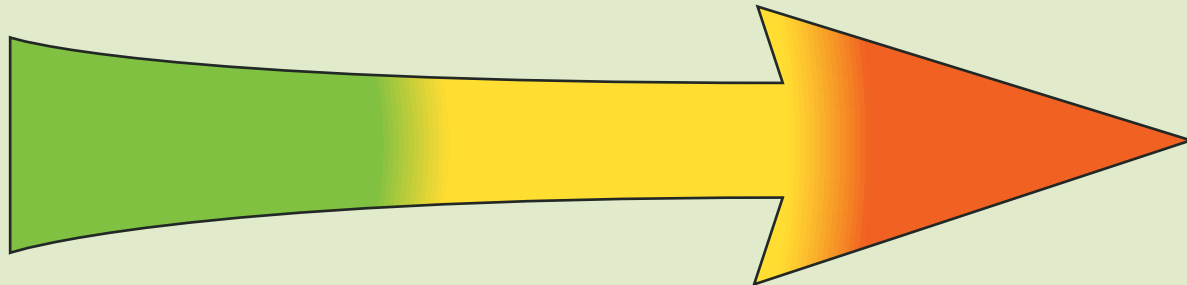
get
sicker



If your profile includes...

Abuses Alcohol

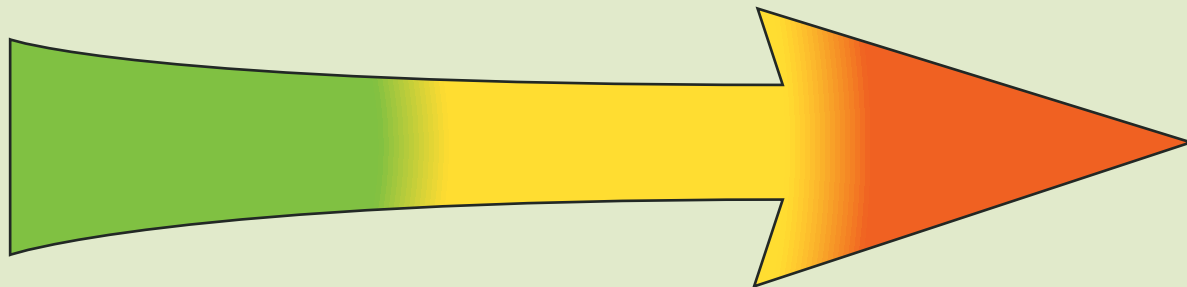
get
sicker



If your profile includes...

High Crime Area

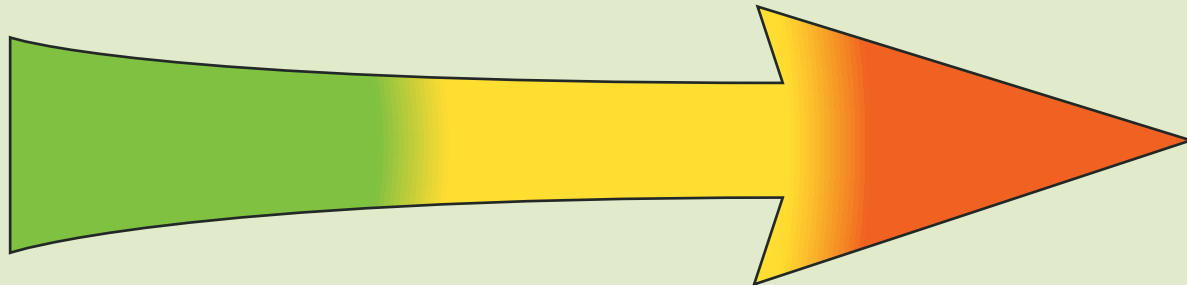
get
sicker



If your profile includes...

No Vaccines

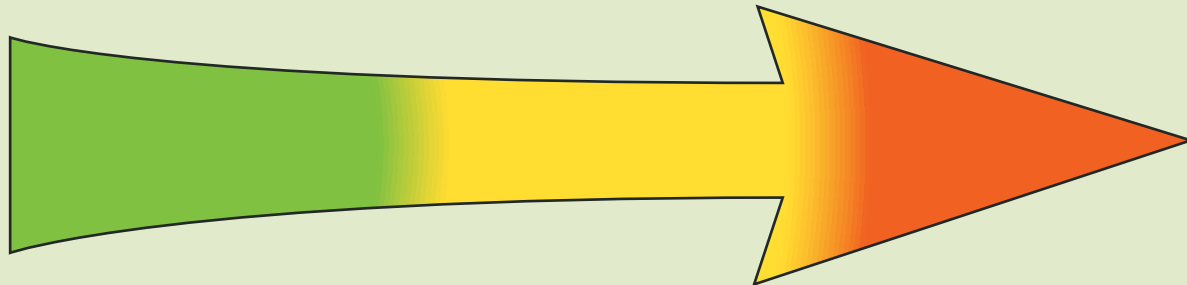
get
sicker



If your profile includes...

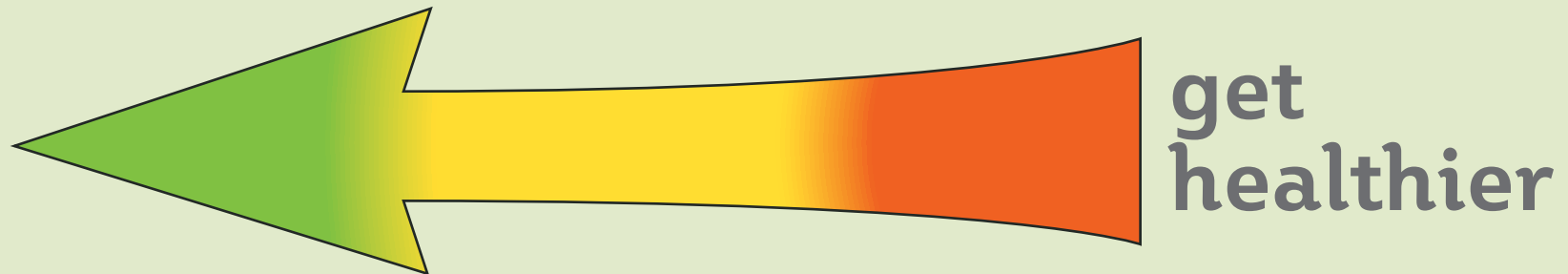
Smokes

get
sicker



If your profile includes...

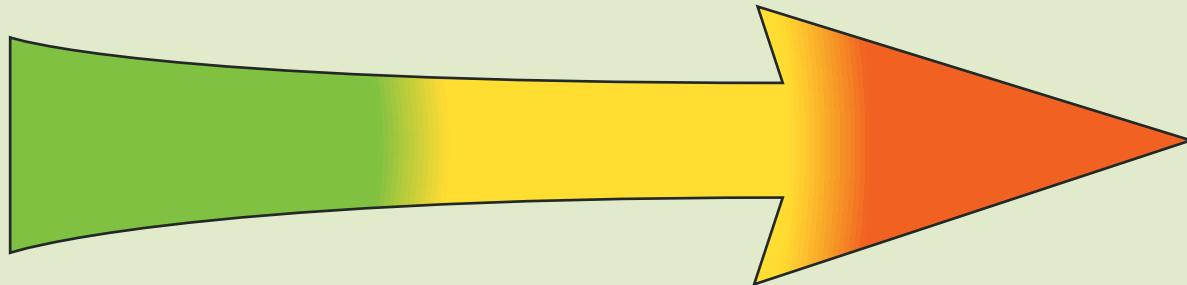
Healthy Diet



If your profile includes...

Polluted Air

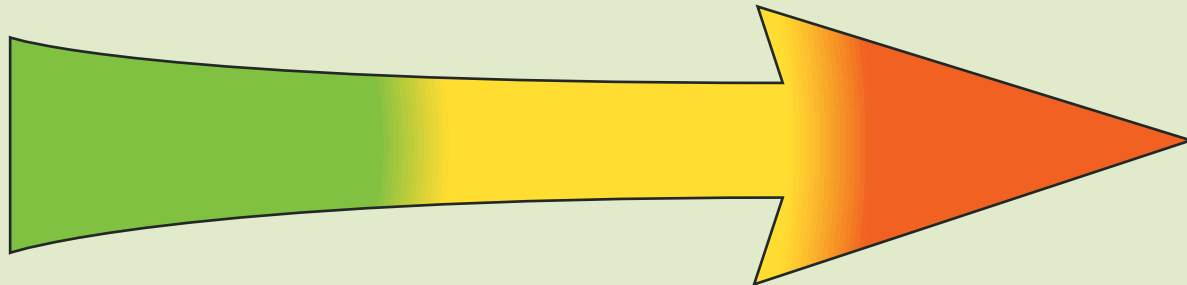
get
sicker



If your profile includes...

Genetic Risk For Cancer

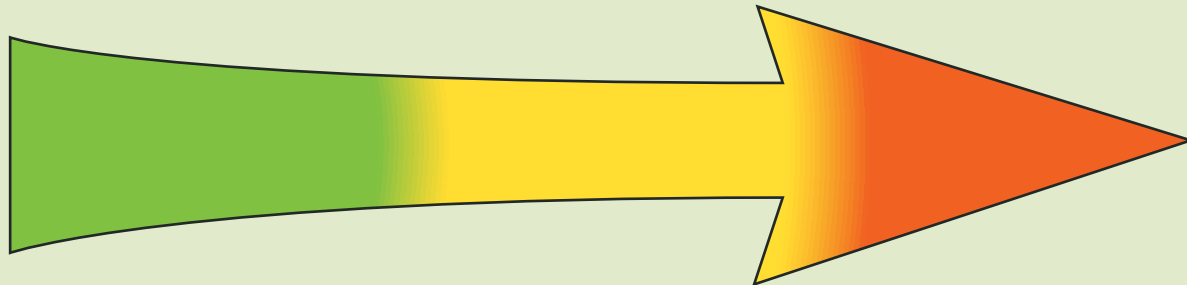
get
sicker



If your profile includes...

Sedentary Lifestyle

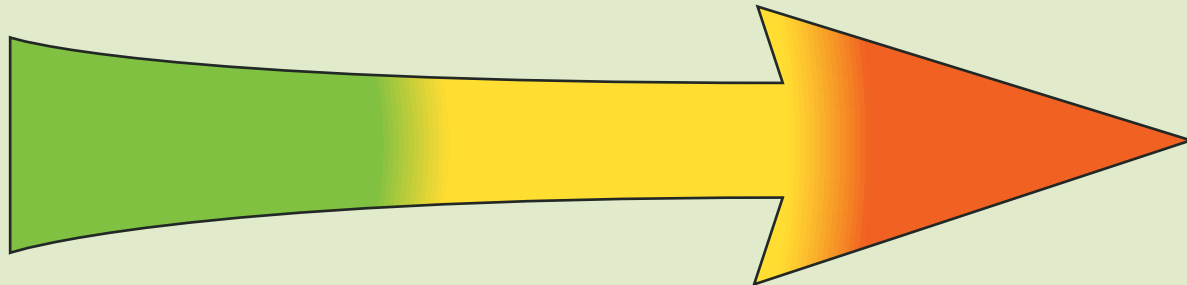
get
sicker



If your profile includes...

High-Stress Life

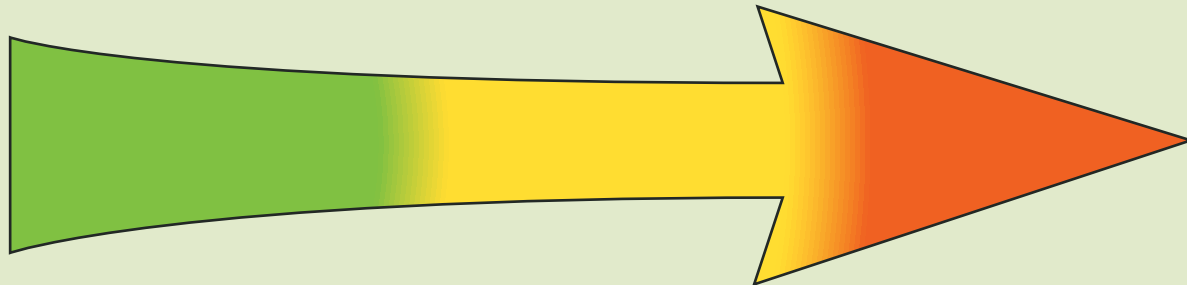
get
sicker



If your profile includes...

Unhealthy Diet

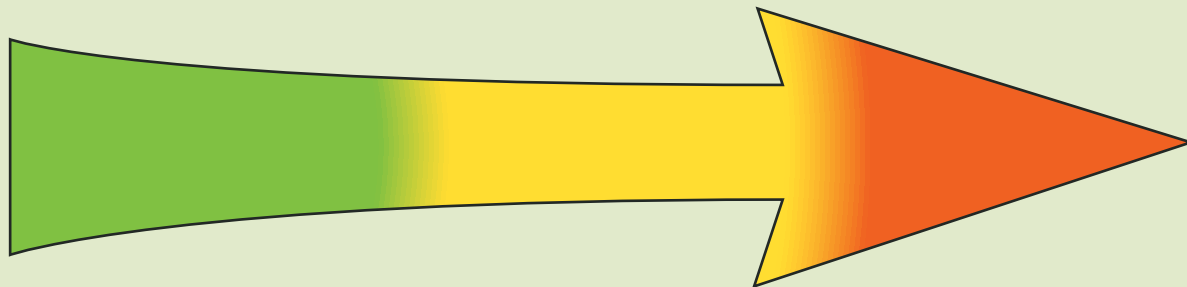
get
sicker



If your profile includes...

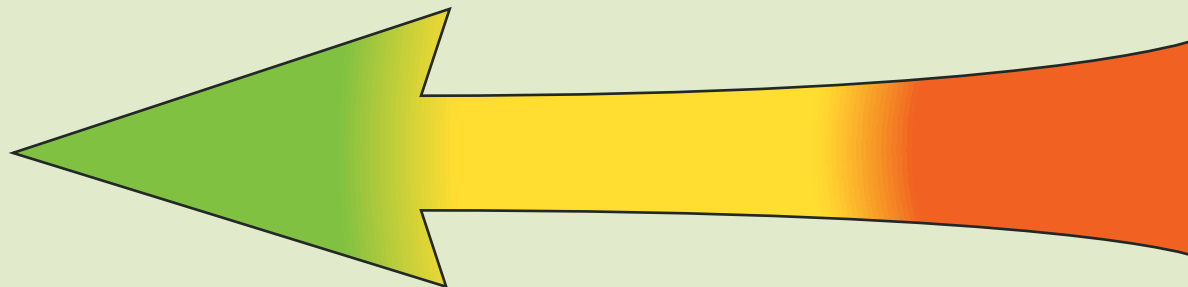
Unsafe Work

get
sicker



If your profile includes...

***Exercises
Regularly***

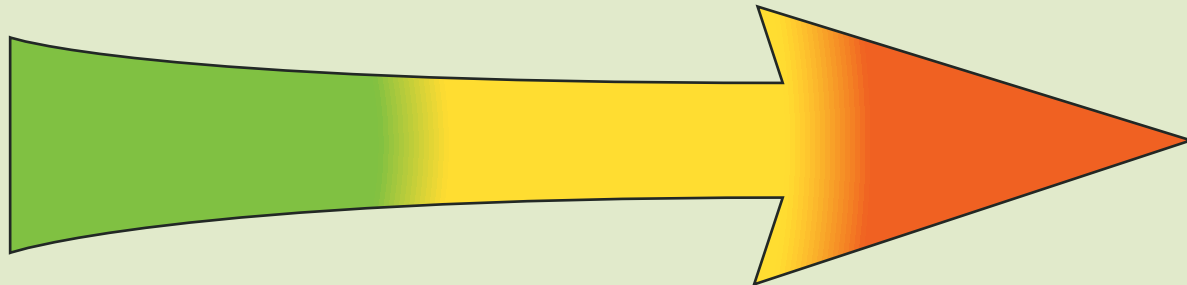


get
healthier

If your profile includes...

Abuses Alcohol

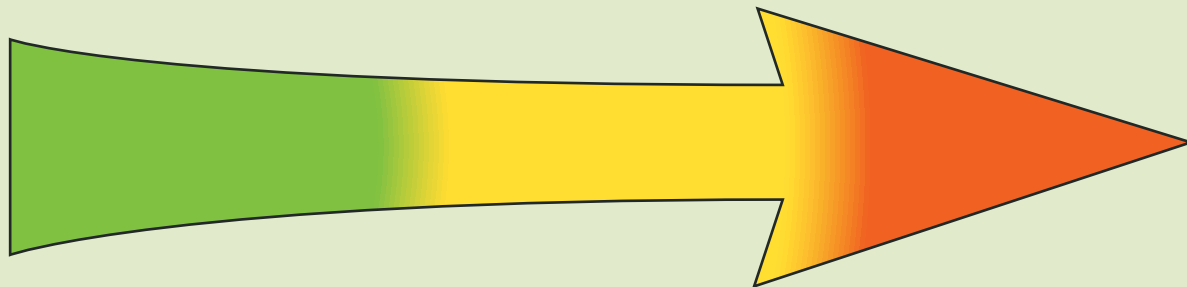
get
sicker



If your profile includes...

High Crime Area

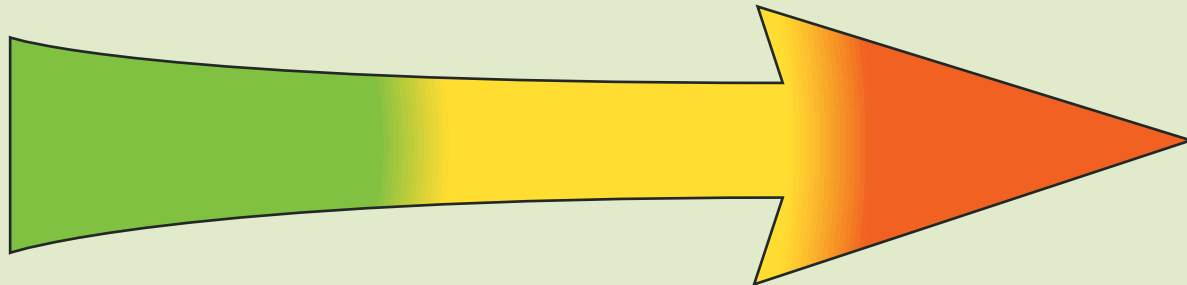
get
sicker



If your profile includes...

No Vaccines

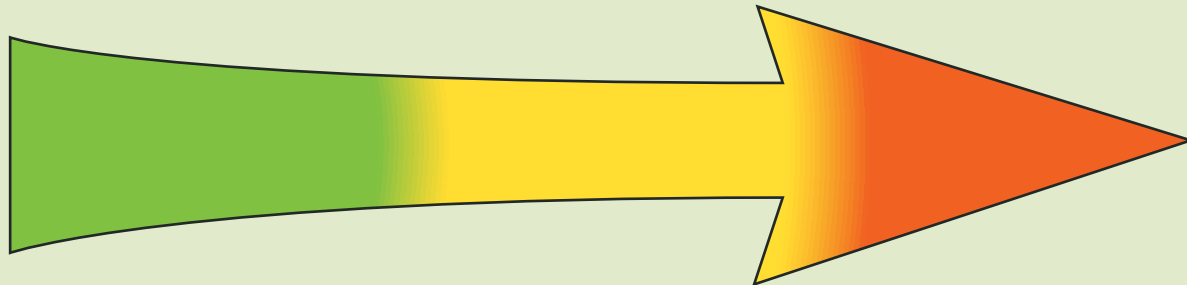
get
sicker



If your profile includes...

Smokes

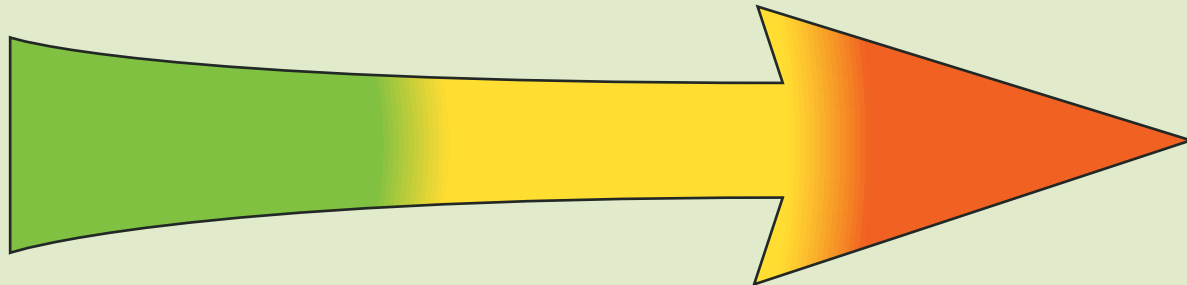
get
sicker



If your profile includes...

Polluted Air

get
sicker



Create New Parks and Walking Paths

Make exercising more accessible. All players exercise regularly, and no longer lose health due to sedentary lifestyles.

Pass a Tobacco Tax

There is a new tax on tobacco sales in town.
Many inhabitants of Fort Wells quit smoking,
so players no longer lose health due to
smoking or polluted air.

Start Local Farmers' Markets

New local farmers' markets are opened in town. All players now eat a healthy diet, and don't lose health due to unhealthy diet.

Implement Shared Decision Making

Increase communication between doctors and patients. If players visit Primary Care, they may peek at three tabs and then tear off one of them.

Deploy Community Health Workers

Place the Community Health Workers signs next to the tossing lines. This station has a chance to decrease risk and takes 1 toss to visit.

Recruit More Doctors

Double the number of Primary Care physicians in town. Place the extra sign(s) next to the current one; Double the number of people can now go there at once!

Enact Universal Health Insurance

Everyone is now insured. Players may visit any care station regardless of insurance status.

Capture Shared Savings

Following each round, if all players have green or yellow health, choose an additional Initiative to implement. If any player has red health, implement 0 Initiatives instead of 1.

Make Post-Discharge Care Safer

After visiting the Emergency Department, players may immediately visit Primary Care and take a tab with no additional wait.